Subject: Re: [Release] New HUD with modified shaders.dll [Update read first Post] Posted by dr3w2 on Wed, 24 Dec 2008 17:27:30 GMT View Forum Message <> Reply to Message

Gen_Blacky wrote on Wed, 24 December 2008 10:48Deathlink can you you compile a release build or give source. source would be more preffered.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums