
Subject: Re: [Release] New HUD with modified shaders.dll

Posted by [DL60](#) on Wed, 24 Dec 2008 08:28:56 GMT

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@Glock: I have no idea how to help you. Maybe you post a screenshot.

@all: Here is a fixed shaders.dll - you can also re-download from my renegade page.

File Attachments

1) [shaders.dll](#), downloaded 85 times
