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Subject: Re: METRIOD PRIME!

Posted by [Altzan](#) on Tue, 23 Dec 2008 22:43:23 GMT

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All mine did was a message saying "cannot something-or-other CreateObjectRightHook" or something strange like that, yet it worked.

Also I'm experimenting with Renegade weapons, making beam-type stuff for it. After that, the level itself will be boring but the characters might be fun enough for a LAN match.

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