
Subject: Re: Level Edit Door Problem

Posted by [RedOne](#) on Mon, 22 Dec 2008 16:10:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

Gen_Blacky wrote on Sun, 21 December 2008 02:28I remade a default westwood map and everything works besides the doors. In lan mode the doors work fine in multiplayer they don't work. Does anyone know how to solve this problem ?

<http://img387.imageshack.us/img387/9186/screenshot04kx0.png>

Dont know if this is the sollution. I just started self on doors. But don't you need the objects.dbb (or .aow) on the multiplayer server from the mod map of LE?? Dont forget to rename to somethingdifferent then .ddb

Greetings

Rene
