
Subject: Why doesn't it work??

Posted by [ErroR](#) on Sun, 21 Dec 2008 19:04:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

I made an emmiter for an explosion and it doesn't display in game (at all) why? any ideas?

File Attachments

1) [e_fireworks01.w3d](#), downloaded 132 times
