
Subject: Re: Beta gunmodles / need texturing help
Posted by [Reaver11](#) on Wed, 17 Dec 2008 01:22:00 GMT
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Well I haven't set al the texture correctly plus I have to do a lot of pixel messing to get it correct but here is another wip of the sniper rifle.

After the texturing I have to do proper rigging of the weapon and then you guys can use it ingame
