
Subject: Re: METRIOD PRIME!
Posted by [Altzan](#) on Mon, 15 Dec 2008 20:12:00 GMT
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Good work Di3, looks nice. Thanks for doing it

ErroR wrote on Mon, 15 December 2008 13:12the actual character's teture looks simple, reflective
+ some small texture =

Yeah that would probably make it look better if you're willing to try.
