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Subject: Re: Transparent mesh backfaces

Posted by [R315r4z0r](#) on Sun, 14 Dec 2008 18:41:04 GMT

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YazooGang wrote on Sat, 13 December 2008 23:42is that a drawing or a scene done by 3ds max ?

It's just a small boxy mesh that was modeled in RenX after a map I'm making. The red numbers and lines scrolling across are just the texture.

It's supposed to be a hologram of the map that it is in.

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