
Subject: Re: problem with hud.ini
Posted by [YazooGang](#) on Fri, 12 Dec 2008 22:09:08 GMT
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unfortunatly, it didnt work.
here is what i have in my hud.ini :

```
[General]
TextureCount=1
EnableCredits=true
CreditsXPos=160
CreditsYPos=785
CreditsFont=2
CreditsStringID=12678
HideBottomText=true
```

```
EnableTime=true
TimeXPos=5
TimeYPos=845
TimeFont=2
TimeColor=
TimeStringID=12679
```

```
[Texture0]
TextureName=weapon_hud1.tga
Quad0XPos=1075
Quad0YPos=777
QuadCount=1
Quad0Color=1
Quad0Top=227
Quad0Left=230
Quad0Bottom=232
Quad0Right=232
```

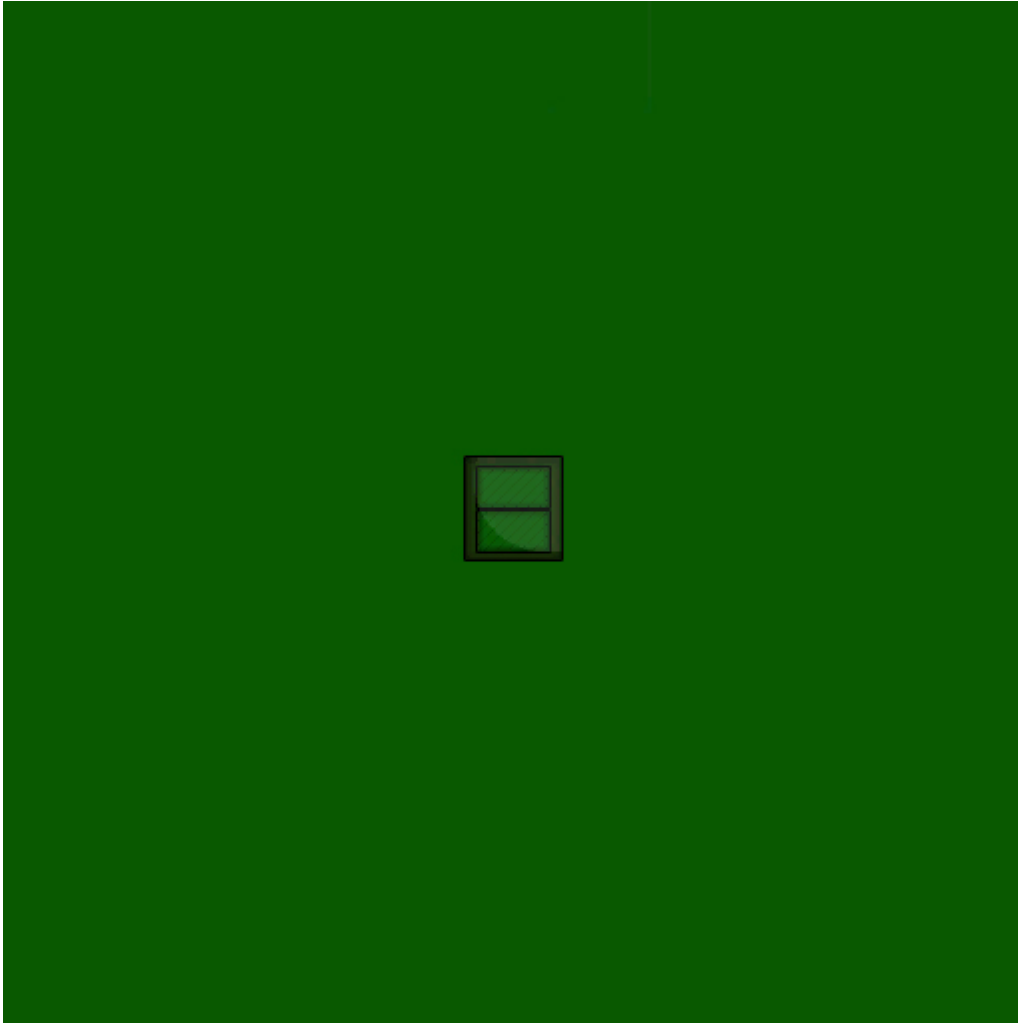
```
[Color1]
Red=9
Green=89
Blue=0
```

and this is my Texture0:

also the dds file is uploaded too, check it

File Attachments

1) [weapon_hud1 copy.jpg](#), downloaded 241 times



2) [weapon_hud1.dds](#), downloaded 65 times
