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Subject: Re: Old Ren Interface

Posted by [Reaver11](#) on Thu, 11 Dec 2008 16:49:38 GMT

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May I remind you that the screenshot you are showing doesnt even contain an obliisk? Also there is not an HON on it.

Plus I bet this video is way older then your image. Which means westwood has changed the building layout during producing m13. There are a lot of single player maps that have been changed. (M01 for instance)

I think they might have changed it due to the fact. That buildings like the refinery and airstip are very difficult to be seen or recognized. (I mean what would you think if you only see the top of ref sticking above the wall)

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