
Subject: Make Terrain Bearable to Look At
Posted by [Altzan](#) on Thu, 11 Dec 2008 00:15:36 GMT
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Hi, when I make terrain in Gmax and don't texture it (not quite good at that yet) I go ingame to test and the terrain's colors are so BRIGHT. Anyone know how to give terrain basic, dull colors that I can stand to look at.

I mean, the terrain looks all polished or something
