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Subject: Re: Sciencepark 3

Posted by [RedOne](#) on Wed, 10 Dec 2008 17:08:38 GMT

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Reaver11 wrote on Wed, 10 December 2008 17:32: So you are trying to add a new level tile and use it server-side?

I don't think your objects are allowing the usage of a new level. You can not use this door server-side the way you are doing it.

And seeing what you are doing you aren't going the server-side road. So just make it into a mix or pkg.

What you have to do is this.

1. Make the door
2. Add the door
3. Export your map as a .pkg or mix (I would use a mix for the end product just use a pkg for testing purposes)

Export your pkg or mix to your data folder. You can play them as 1 player langame. (For pkg select modpackage it is above the mapcycle list)

In point 5 you can see that I did export the map to a mix.

Quote: 5. Export mix in Le. Copied the map to my FDS. Copied objects.ddb to data folder server. Renamed to objects.aow.

GrTz Rene

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