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Subject: Re: A LOD problem

Posted by [ErroR](#) on Wed, 10 Dec 2008 11:50:34 GMT

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if u don't think so just export the keys or remember the numbers. (make back up)

@madrackz i don't really know but it works if u set it to 0 it will only use the model's LOD, if a high number it won't use LOD

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