
Subject: Re: Niko cheat discussion - cleared

Posted by [GEORGE ZIMMER](#) on Wed, 10 Dec 2008 03:47:57 GMT

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TD wrote on Tue, 09 December 2008 04:47: See-through doors aren't ch3t!

Hey Scrin, can you also make me glass see-through buildings?
Don't forget to uncheck projectile collision for the buildings
