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Subject: What role does a Sniper have, in a world full of Tanks?

Posted by [MasterShake](#) on Mon, 04 Aug 2003 18:52:50 GMT

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i played the engineer, and it was pretty damn fun, even though i really had no type of offense...i had my hands full repairing buildings and tanks, and healing people.

which class gets all the proximity mines? i see fields of tons and tons of mines around the levels, and I have no clue which class drops them. i always only have 2 mines at any given time

i think i may pursue a career as an Engineer/Demolition guy.

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