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Subject: Re: Stealth Wireframe...

Posted by [pvtschlag](#) on Tue, 09 Dec 2008 02:50:41 GMT

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samous wrote on Mon, 08 December 2008 21:48: does the rar make ALL the veh this way, or just the stank. If just the stank, how do you edit it so you can have it for a dif veh? If for all veh, how can you make it just for one?

=samous

This is only for the stealth tank and the sbh. To change it for other vehicles you would need to alter the code to use the texture that the other vehicles use.

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