
Subject: [MMN] Fan Map Night!

Posted by [Beanyhead](#) on Mon, 04 Aug 2003 17:05:41 GMT

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kawolskyBeanyheadkawolskyAircraftkillerC&C_Carnage-Club_Xtreme.mix - [DOWNLOAD] - No visibility rendering, poor FPS, weird gameplay...

C&C_DMCenter.mix - [DOWNLOAD] - getting stale

C&C_Caverns.mix - [DOWNLOAD] - It's obvious that this was made during the first five months of the Renegade tools being released, which means it sucks in almost every aspect.

C&C_Lunar_Landing.mix - [DOWNLOAD] - horrible, all people do is dick around in the Recon Bikes while GDI owns their base...

C&C_Hangmans_Canyon.mix - [DOWNLOAD] - no visibility, non-imaginative gameplay setup, overall balanced towards Nod in a very annoying way...

C&C_Glacier_flying - too many tunnels,easy to get into bases,lots of bugs

Don't make a flame war here, Aircraftkiller has just stated his opinion on a few maps.

he stated all the things wrong with the maps ,notice there are no compliments

So? He has a right to say whatever he wants to say. Now, enough spamming up the topic.
