
Subject: Re: For the millions of command and conquer fans around the world
Posted by [Scrin](#) on Sun, 07 Dec 2008 13:09:52 GMT

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reborn wrote on Sun, 07 December 2008 07:01 I'm pretty sure I know what the problem is, I think you stole parts of the client scripts.dll from the reborn internal beta and are using it for your renegade client, thinking that you have some type of beta 4.0 scripts.dll running. This is what is most likely causing the conflict.

Stop worrying, it'll get fixed.

it was pure renegade and... i didn'd steal nothing, i just testing it on TestLevel2.mix (Darkangel give me .7z)
