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Subject: Re: For the millions of command and conquer fans around the world  
Posted by [Scrin](#) on Sun, 07 Dec 2008 12:12:23 GMT

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jonwil wrote on Sun, 07 December 2008 05:59:2 things here:

1. Will this hud be limited to specific display resolutions like other HUDs that have been released here?

and 2. Will the source code changes (to shaderhud.cpp for example) be made available (as required by the license)?

i cant use new shaders.dll

i got this error, so you will help reborn to fix that problem?

(p.s. im sure half of peoples who will downloded hud and .dll, cant use them also)

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