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Subject: Re: LE on two screens

Posted by [thrash300](#) on Sun, 07 Dec 2008 03:45:41 GMT

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Jerad Gray wrote on Thu, 04 December 2008 08:58Level editor is easily destabilized, it could have been other things besides the monitor setup as well, I find level editor will often crash if you do too much stuff with it in a short time...

The program Level Edit is pretty old I think and it probably doesn't support two screens support.

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