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Subject: Re: Custom Brenbot Plugin Error  
Posted by [Gen\\_Blacky](#) on Sat, 06 Dec 2008 02:46:12 GMT  
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I created a table in brenbot.dat called mp3s and the bot gave me a error say the table already exists here is the plugin code.

```
package zbot;
```

```
use POE;
```

```
use plugin;
```

```
#use Win32::Process::List;
```

```
our %additional_events = (  
    "snda" => "snda",  
    "sndp" => "sndp",  
    "sndt" => "sndt",  
);
```

```
sub start
```

```
{  
    my ( $session, $heap, $args ) = @_ [ SESSION, HEAP, ARG0 ];  
    my $kernel = $_[KERNEL];
```

```
    my $name = shift;
```

```
    my @result = brdatabase::execute_query ( "SELECT * FROM mp3s" );  
    my $size = @result;
```

```
    if ($size<1)  
    {
```

```
        my @result = brdatabase::execute_query ( "CREATE TABLE mp3s ( length TEXT,name  
TEXT,time TEXT)");
```

```
        $data_file="plugins/mp3s.pl";
```

```
        open(DAT, $data_file) || die("Could not open $data_file to read!");
```

```
        @raw_data=<DAT>;
```

```
        close(DAT);
```

```

foreach(@raw_data)
{
    my $st = $_;
    my $st =~ s/^"/"/g;
    my @ar = split(",",$st);
    my $length= $ar[0];
    my $name= $ar[1];
    my $time = $ar[2];
    my $q = "INSERT INTO mp3s(length,name,time) VALUES
(\\".$length.\",\\".$name.\",\\".$time.\")";
    my @res = brdatabase::execute_query($q);
}
}

sub sndp
{
my %args = %{@[ ARG0 ]};

eval
{
if (!$args{arg1} || !$args{arg2})
{
my $syntaxvalue = $args{settings}->{syntax}->{value};

if ($args{nicktype} == 1)
{
brIRC::ircmsg ( "[RT] Usage: $syntaxvalue", $args{'ircChannelCode'} );
}
else
{
modules::RenRemCMD("msg [RT] Usage: $syntaxvalue");
}

return;
}

my $pager = $args{nick};

my ( $result, %player ) = playerData::getPlayerData( $args{'arg1'} );
if ( $result == 1 )
{

```

```

$snd = $args{arg2};
$query = "SELECT * FROM mp3s WHERE name LIKE \"%".$snd."%\"";

my @array = brdatabase::execute_query($query);
my $size = @array;
if($size == 1){
    $f = $array[0];
    my $sndname = $f->{'name'};
    my $sndtime = $f->{'time'};
    modules::RenRemCMD("sndp $player{id} $sndname");
    brIRC::ircmsg ( " 9PrivateSound sent to $player{name} --> \($pager):
$sndname", $args{'ircChannelCode'} );

    return;
}

if($size < 10)
{
    brIRC::ircmsg ("There are $size sounds with $snd in name, listing them
now",$args{'ircChannelCode'} );
    foreach(@array)
    {
        my $sndname = $_->{'name'};
        my $sndtime = $_->{'time'};
        brIRC::ircmsg (" $sndname : time:
".$sndtime,$args{'ircChannelCode'} );
    }
    return;
}
if($size > 9)
{
    brIRC::ircmsg ("There are $size sounds with $snd in name, listing only
10 of them now",$args{'ircChannelCode'} );
    my $cn = 0;
    while($cn < 10)
    {
        my $f = $array[$cn];
        my $sndname = $f->{'name'};
        my $sndtime = $f->{'time'};
        brIRC::ircmsg (" $sndname : time:
".$sndtime,$args{'ircChannelCode'} );
        $cn++;
    }
    return;
}
}

```

```

else
{
    brIRC::ircmsg ( "Error: $args{arg1} was not found ingame, or is not unique.",
$args{'ircChannelCode'} );
}

}
or modules::display_error($@);
}

```

```

sub snda
{
my ( $session, $heap, $args ) = @_ [ SESSION, HEAP, ARG0 ];
my $kernel = $_[KERNEL];
my %args = %{$args};
print("=zbot= In snda with arg $args{arg1}\r\n");
eval
{
if (!$args{arg1})
{
if ($args{nicktype} == 1)
{
my $syntaxvalue = $args{settings}->{syntax}->{value};
brIRC::ircmsg ( "Usage: $syntaxvalue", $args{'ircChannelCode'} );
}
else
{
modules::RenRemCMD("msg [RT] Usage: $args{settings}->{syntax}->{value}");
}
return;
}
}

```

```

my $pager = $args{nick};
my $snd = $args{arg1};

```

```

$query = "SELECT * FROM mp3s WHERE name LIKE \"%".$snd."%\"";

```

```

my @array = brdatabase::execute_query($query);
my $size = @array;

```

```

if ($args{nicktype} == 1)

```

```

{

```

```

    if($size == 1){

```

```

    $f = $array[0];
    my $sndname = $f->{'name'};
    my $sndtime = $f->{'time'};
    modules::RenRemCMD("snda $sndname");
    brIRC::ircmsg ( " 9Global Sound --> \"($pager): $sndname\",
$args{'ircChannelCode'} );
    return;
}

if($size < 10)
{
    brIRC::ircmsg ("There are $size sounds with $snd in name, listing
them now",$args{'ircChannelCode'} );
    foreach(@array)
    {
        my $sndname = $_->{'name'};
        my $sndtime = $_->{'time'};
        brIRC::ircmsg ("$sndname : time:
".$sndtime,$args{'ircChannelCode'} );
    }
    return;
}

if($size > 9)
{
    brIRC::ircmsg ("There are $size sounds with $snd in name, listing only
10 of them now",$args{'ircChannelCode'} );
    my $cn = 0;
    while($cn < 10)
    {
        my $f = $array[$cn];
        my $sndname = $f->{'name'};
        my $sndtime = $f->{'time'};
        brIRC::ircmsg ("$sndname : time:
".$sndtime,$args{'ircChannelCode'} );
        $cn++;
    }

    return;
}

}else{
#ingame page
my ( $result, %player ) = plugin::getPlayerData( $pager );
my $id = $player{'id'};

if($size == 1){
    $f = $array[0];
    my $sndname = $f->{'name'};
    my $sndtime = $f->{'time'};

```

```

modules::RenRemCMD("snda $sndname");
plugin::RenRemCMD ( "ppage $player{'id'} 9Global Sound --> \($pager):
$sndname" );
    return;
}

if($size < 10)
{
    plugin::RenRemCMD ( "ppage $player{'id'} There are $size sounds
with $snd in name, listing them now" );
    foreach(@array)
    {
        my $sndname = $_->{'name'};
        my $sndtime = $_->{'time'};
        plugin::RenRemCMD ( "ppage $player{'id'} $sndname : time:
".$sndtime );
    }
    return;
}
if($size > 9)
{
    plugin::RenRemCMD ("ppage ".$player{'id'}." There are $size sounds
with $snd in name, listing only 10 of them now");
    my $cn = 0;
    while($cn < 10)
    {
        my $f = $array[$cn];
        my $sndname = $f->{'name'};
        my $sndtime = $f->{'time'};
        plugin::RenRemCMD ( "ppage $player{'id'} $sndname : time:
".$sndtime );
        $cn++;
    }
    return;
}
}

```

```
modules::RenRemCMD("snda $args{arg1}");
```

```

}
or modules::display_error($@);
}

```

```

sub sndt
{

```

```
my ( $session, $heap, $args ) = @_ [ SESSION, HEAP, ARG0 ];
my $kernel = $_[KERNEL];
my %args = %{$args};
```

```
eval
{
```

```
if (!$args{arg1} || !$args{arg2})
{
if ($args{nicktype} == 1)
{
my $syntaxvalue = $args{settings}->{syntax}->{value};
brIRC::ircmsg ( "Usage: $syntaxvalue", $args{'ircChannelCode'} );
}
else
{
modules::RenRemCMD("msg [RT] Usage: $args{settings}->{syntax}->{value}");
}
return;
}
```

```
my $pager = $args{nick};
```

```
my $team = $args{arg1};
my $snd = $args{arg2};
$query = "SELECT * FROM mp3s WHERE name LIKE \"%".$snd."%\"";
my @array = brdatabase::execute_query($query);
```

```
if ($team =~ /nod/i) {$team = "0"} #support user specifying NOD instead of 0
if ($team =~ /gdi/i) {$team = "1"} #support user specifying GDI instead of 1
```

```
my $size = @array;
if($size == 1){
$f = $array[0];
my $sndname = $f->{'name'};
my $sndtime = $f->{'time'};
modules::RenRemCMD("sndt $team $sndtime");
brIRC::ircmsg ( " 9TeamSound Sent to Team $team --> \"($pager): $sndname",
$args{'ircChannelCode'} );
return;
}
```

```

        if($size < 10)
        {
            brIRC::ircmsg ("There are $size sounds with $snd in name, listing them
now",$args{'ircChannelCode'} );
            foreach(@array)
            {
                my $sndname = $_->{'name'};
                my $sndtime = $_->{'time'};
                brIRC::ircmsg ("$sndname : time:
".$sndtime,$args{'ircChannelCode'} );
            }
            return;
        }
        if($size > 9)
        {
            brIRC::ircmsg ("There are $size sounds with $snd in name, listing only 10
of them now",$args{'ircChannelCode'} );
            my $cn = 0;
            while($cn < 10)
            {
                my $f = $array[$cn];
                my $sndname = $f->{'name'};
                my $sndtime = $f->{'time'};
                brIRC::ircmsg ("$sndname : time:
".$sndtime,$args{'ircChannelCode'} );
                $cn++;
            }

            return;
        }
    }
}
or modules::display_error($@);
}

```

Edit: it was originally part of a module

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