Subject: Re: [request] shotgun models? Posted by danpaul88 on Thu, 04 Dec 2008 13:21:00 GMT

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ErroR wrote on Thu, 04 December 2008 13:18oops i didn't see it was .max any 1 can convert it to 3ds max? or any other format?

.max *is* 3ds max..... it's just that files from a newer version of 3ds max won't open in any older version of 3ds max. I don't see why they couldn't include an option to save it in the format for an older version of 3ds max.....