
Subject: Weapon Drops/Keeping the Weapon
Posted by [Gen_Blacky](#) on Tue, 02 Dec 2008 03:35:44 GMT
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#1 basically i want it so when a player picks up a drop weapon or spawn weapon and when they buy a new character they keep those weapons.

#2 when the player dies it drops all the weapons the player currently had in a weapons pack
are the scripts for these public
