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Subject: Re: The Mammoth Tank

Posted by [Reaver11](#) on Mon, 01 Dec 2008 11:28:59 GMT

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Lone0001 wrote on Mon, 01 December 2008 01:27The Mammoth Tank is fine how it is...  
Everything needs a weakness to balance things out(keep in mind the Mammoth Tank also heals itself a bit every few seconds).

True but that heal is on a slow basis that is useless in combat. The most gain you will get in a combat is about 30 hp. Which is already over the top.

But I have to agree the mammoth tank is fine as it is.

@Error: if the enemy team knows with what you are comming then you are mostly screwed.

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