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Subject: Re: The Mammoth Tank

Posted by [ErroR](#) on Sun, 30 Nov 2008 17:24:34 GMT

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Cabal8616 wrote on Sun, 30 November 2008 19:17Honestly, about the only reason why they suck so much is because of the huge amount of points they get off from pointwhores, which is why pointsfix is pretty much necessary. Otherwise, they can be great in groups. Get them in front of a Nod base with some MLRS support and a bit of hotwire support, and Nod is screwed. hour glass, gdi rushes with mammyes and nodn finds out and when gdi rushes with mammys over hill nod gets stanks from sides and gdi is screwed. I know TT doesn't do much balance but it needs more speed and maybe range (rockets/shells)

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