
Subject: Two Questions

Posted by [Altzan](#) on Sun, 30 Nov 2008 02:59:44 GMT

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1) How to use JFW_Weapon_Buy

I used this script for a script zone. I put in Cnc_Ramjet_Rifle_Player (or something) as weapon, 500 as cost, and 2 as teamtype. I walk over it with both GDI and NOD, both times money is subtracted but I didn't get the weapon. What did I do wrong?

2) When a script is activated (for instance the one above) is there a way to make an announcement appear in the chat area (again, for instance "Player has bought A Ramjet Rifle"?)
