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Subject: Re: Freak Crash

Posted by [Omar007](#) on Thu, 27 Nov 2008 09:42:28 GMT

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I'm familiar with this problem. While working on Tiberium Redux i had it first with the pistol and afterwards with the Nuke Beacon (Pistol works now). I don't know exactly what it's caused by but when i know i tell you

PS. I got some crashdumps. Maybe i can post one so someone can take a look?? (crashdumps should be made a bit more easier to read)

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