
Subject: Re: RELEASE - NEW Tiberium Refinery Interior
Posted by [Di3HardNL](#) on Tue, 25 Nov 2008 14:10:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Allright, here it is for nod to. If anyone likes i could make the open part where you can see the sakura on another spot since the PT is in the way now. Also i have to change the mct skin for nod,

If anyone has more suggestions please tell!!!

File Attachments

1) [NOD Tiberium Ref interior.rar](#), downloaded 202 times
