
Subject: Re: Freak Crash

Posted by [Poskov](#) on Tue, 25 Nov 2008 00:26:18 GMT

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XP Professional
2gb ram
dx 9c
geforce 8800 256mb
2 CPUs

Anyways I don't think it's my pc, worked fine without your scripts 3.4.4. (Could it be that?)

well I did goof around with the beam type weapons

(volt auto, laser rifle, obelisk etc)

I did mess with: elasticity,

terrain activated,

time activated,

soft pierce limit

PS

seems to only happen with beam weapons that have special

after damages (laser chaingun, voltauto)

never crashes when i use repair gun