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Subject: Fix dead-buying bug

Posted by [Rocky](#) on Mon, 24 Nov 2008 00:14:21 GMT

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i searched a while and since i couldnt find a similar topic ill just post it.

you all know... your going to a PT and you buy something expensive (like havoc/sakura). unfortunately there was a sniper near PT and he killed you. you buy something just to see that you are already dead. then you've lost the credits and the enemy gets your weapon.

i think its a bug that when you are dead you can buy things. i mean: ok if someone is stupid to buy something when enemy is near, ok. but sometimes you just want buy something but get killed while you are in the PT-menu.

will there be a chance to see this fixed in TT?

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