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Subject: Re: [RenX] Annoying Holes in Terrain  
Posted by [Stefan](#) on Sun, 23 Nov 2008 21:08:30 GMT  
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Sir Kane wrote on Sun, 23 November 2008 14:47 Sounds like flipped faces to me.

Ditto.

Try enabling 2side in the w3d settings and see if that helps.

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