
Subject: Re: New n00bstories CP map server
Posted by [ChewML](#) on Sun, 23 Nov 2008 16:25:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

CarrierII wrote on Sun, 23 November 2008 10:10Why include Walls_Flying but not any of the other standard maps? (FieldTS is Field-shaped, but gameplay is so different it doesn't really count)

Like I said the rotation is not final. I plan to put a few more of the old maps in here and there. I am waiting for some feedback from people.
