
Subject: Re: NEW Tiberium Refinery Interior
Posted by [Genesis2001](#) on Sun, 23 Nov 2008 01:37:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Lone0001 wrote on Thu, 20 November 2008 20:22: Doors you can see through are too much of an advantage to be considered as a simple "advantage" skin, this is a cheat because you can see anything on the other side of them (for example: mines, nukes/ions, other people), I do agree this is a cheat and this should be blocked, anyone who thinks this is not a cheat can't be thinking being able to see stealthed units is a cheat, which it is.

PS. If you don't see this as a cheat then, A) you are a cheater or B) you need to get your head checked.

@beacons: There are things called "sounds"; you can hear the beacon and thus know it's there...

@mines: If the person who mined the door-ways mined them correctly, then you wouldn't be able to see them even if you had doors with windows in them.

The only argument you can really argue is being able to see inside to know when someone is coming out. But, iirc, you can have your sound tuned just right to where you can hear foot steps.... So, that's not even an argument I can see...
