
Subject: Flame Help

Posted by [samous](#) on Sat, 22 Nov 2008 02:26:34 GMT

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I wanted to make a skin set of all these oddly collared units for nod, but my dds conversions won't seem to work for this one file (so far, but it worked for sakura). Help? I'm using Gimp (i followed tut on renhelp), and have tried all 3 dif conversion methods (dxt1-3). Can some one convert this dds to the working dds plz? BTW: the original file was 9 frames, the new one is 7... how did...

File Attachments

1) [c_flametroop.dds](#), downloaded 105 times
