
Subject: Re: NEW Tiberium Refinery Interior
Posted by [Di3HardNL](#) on Fri, 21 Nov 2008 07:36:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

Gen_Blacky wrote on Thu, 20 November 2008 21:35you need to finish it , the walls are black
its because of the lightmapping it looked best when they were very very dark.

thanks for all replys
