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Subject: red alert "2" mod

Posted by [Magic013](#) on Sun, 03 Aug 2003 20:54:02 GMT

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bigwig992T was a joke. Magic thoes models look like their good for generals, not so much for Renegade. We already have most of the soviet structures done, and are working on allied ones. I got some Allied structures aswell, just check out my image gallery but they are still too high poly and for now I'm working on the Nuke Silo with a huge DM complex underneath it. Tell me when your site is up cuz I would like to see screens of your mod.

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