
Subject: Re: Co-op with 2 computers

Posted by [Altzan](#) on Thu, 13 Nov 2008 20:02:41 GMT

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sauron--the--king wrote on Wed, 12 November 2008 09:44hey,
I found the thing I needed, I've used
the script "M_10_Playertype_NOD" on us
both. I've set all enemies to GDI and
now they will attack us without any
script on them, only the uselname behavior
thingy. Thanks for all the help
Kind Regards,
Brian

Cool, I never knew of that script. I think I'll go play with it.

Some of the little mods I made (in my siggy) are botfighting, but they're little projects for my own amusement and probably not worth downloading unless nothing better exists. By the sound of things though, you seem to know LevelEdit well enough to make your own mod.
Have fun killing mindless AI bots
