
Subject: Re: Renegade Models

Posted by [LR01](#) on Thu, 13 Nov 2008 15:05:44 GMT

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Gen_Blacky wrote on Thu, 13 November 2008 01:03 just delete the low detail lods and keep the the high detail load usually 0, threes a public gmax version of the Humvee. nice Humvee you got there looks skinny tho.

yup, just import and delete the low poly LOD, pretty simple not?
