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Subject: Re: VTOL flip-kill

Posted by [Canadacdn](#) on Wed, 12 Nov 2008 18:46:04 GMT

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Cabal8616 wrote on Wed, 12 November 2008 01:45: It'd be nice for mods for sure. I'd love to see some ridiculous rolling abilities for jets in mods.

The jet in RP2 used to be able to barrel roll, but the flip kill thing caused it to explode randomly.

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