Subject: Re: VTOL flip-kill Posted by RTsa on Tue, 11 Nov 2008 18:13:32 GMT View Forum Message <> Reply to Message

It is a balancing issue. And obviously the same would have to be done for the apache.

If that was done, it'd make those units more powerful as you wouldn't have to worry about them flipping. Or rather, you wouldn't need to pay attention to the fact that your orca/apache has flipped when you're repairing it and there's a ramjet firing at it, too. Basically it could mean that the orca/apache gets away more easily in situations like those - where currently they'd be destroyed.

I don't think I'd mind it being altered. (not saying fixed, as it's not neccessarily an issue)

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums