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Subject: Re: Auto Aim Feature

Posted by [Jerad2142](#) on Thu, 06 Nov 2008 15:48:31 GMT

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ErroR wrote on Thu, 06 November 2008 02:34 Some games have a bigger crosshair for some (eg. tracking roket launcher), and yeah it helps if the crosshair is bigger, no dot and maybe a delayed tracking shot.

I have always wanted to add in something like the UT rocket launcher, but with Renegade's tacking system the rockets can be a bitch to get to lock on to infantry, thats mostly why I was hoping for this.

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