
Subject: Re: Modded Westwood Maps!

Posted by [Scrin](#) on Wed, 05 Nov 2008 16:41:59 GMT

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Gen_Blacky wrote on Tue, 04 November 2008 23:21 I made one for islands total reskin of the map used for multiplayer. every texture is renamed and people can change it how they want it without affecting any other maps but i never finished it but theres a beta test floating around stuck at like 90% wanted to do every map like this but got lazy lol.

http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot12.png

http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot11.png

http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot10.png

http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot09.png

Edit: i don't like the building and not every building texture i could change only the outside.

all great, but your ground texture is too "repeated"

here, use mine, i made it long time ago for old reborn (2003)... its leet...

File Attachments

1) [hi.bmp](#), downloaded 196 times
