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Subject: Re: how...

Posted by [Omar007](#) on Sun, 02 Nov 2008 10:18:22 GMT

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After installing the Importer (and RenX what i did) it should look like this when booting:

The UI should look like this. In the MAXScript menu you should see 'Import W3D':

Click it and browse for a W3D file:

After this hit 'Open' and voila! Your W3D into Gmax/RenX

I hope this helped you.

PS. If anyone knows how to make Spoilers it would be much handier for me to post images while keeping message small

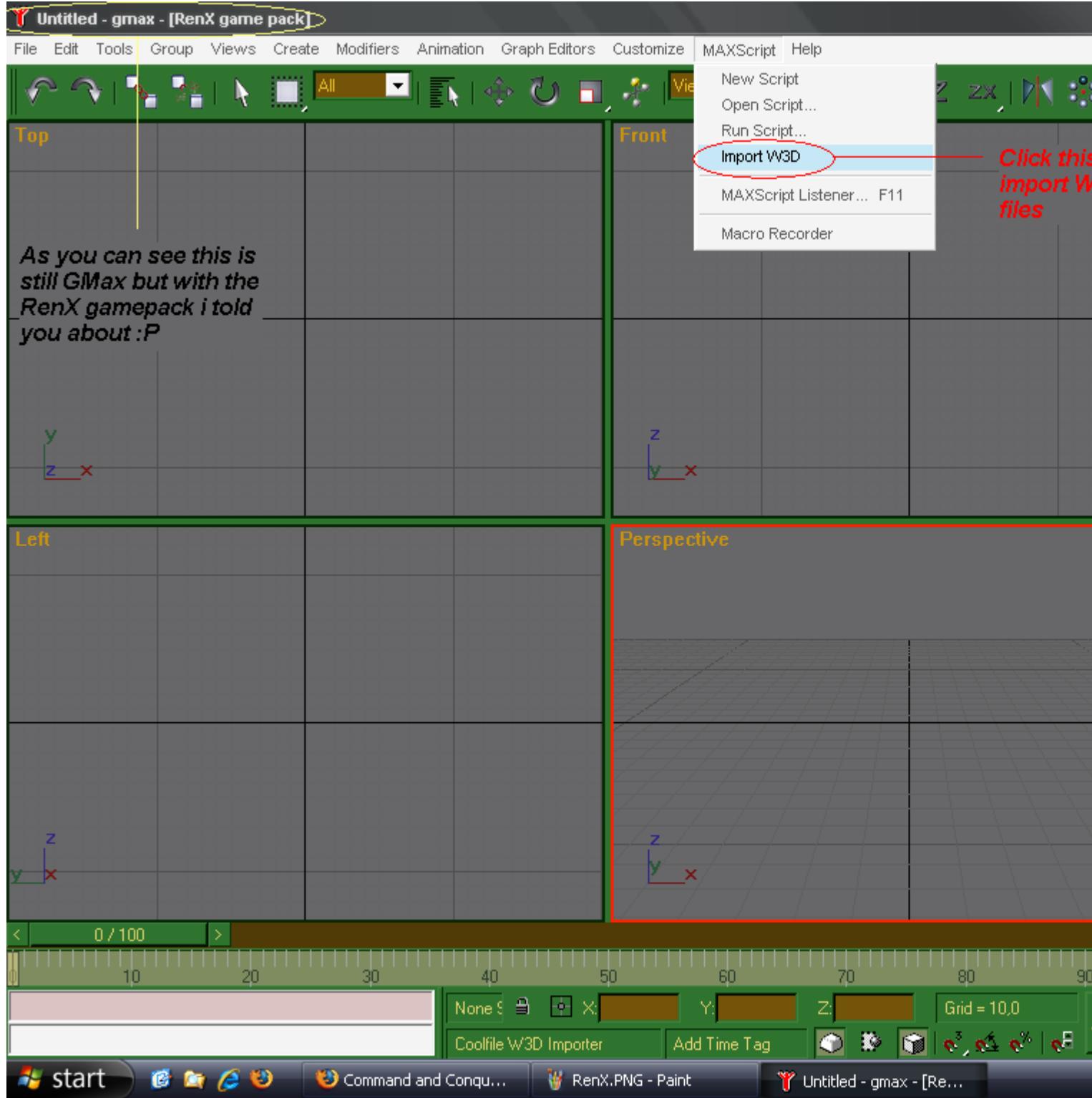
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#### File Attachments

1) [RenX.PNG](#), downloaded 422 times



2) [RenX UI.PNG](#), downloaded 423 times



3) [Browse W3D.PNG](#), downloaded 422 times

## Import W3D

