Subject: Turret bug
Posted by Caveman on Fri, 31 Oct 2008 11:13:40 GMT
View Forum Message <> Reply to Message

I was experiencing this bug last night and it can become really annoying...

Sometimes when someone jumps into your med (could effect other tanks but I was in a med at the time) they semi take control of your turret. They cant shoot but whenever you try and move the turret to aim it goes crazy and starts moving by itself making it basically impossible to tank and the only way to fix is to tell the person to get out.