

---

Subject: Re: Options

Posted by **MGamer** on Mon, 27 Oct 2008 18:43:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

thrash300 wrote on Mon, 27 October 2008 12:13MGamer wrote on Sat, 25 October 2008 18:34thrash300 wrote on Sat, 25 October 2008 17:51MGamer wrote on Fri, 24 October 2008 13:40my w3d crashes so i cant see if it worked

PS: you need all the textures in the same folder

You cookies are at risk.  
it didnt worked?

Im getting very confused, I tried almost everything, and the file still doesn't load the textures. I had the .w3d viewer program open, RenegadeEx browsing the always.data file, and the folder for the background.w3d file and all its textures it doesn't load them can you must upload a file with the textures in it.

---

#### File Attachments

1) [texture.jpg](#), downloaded 335 times

---

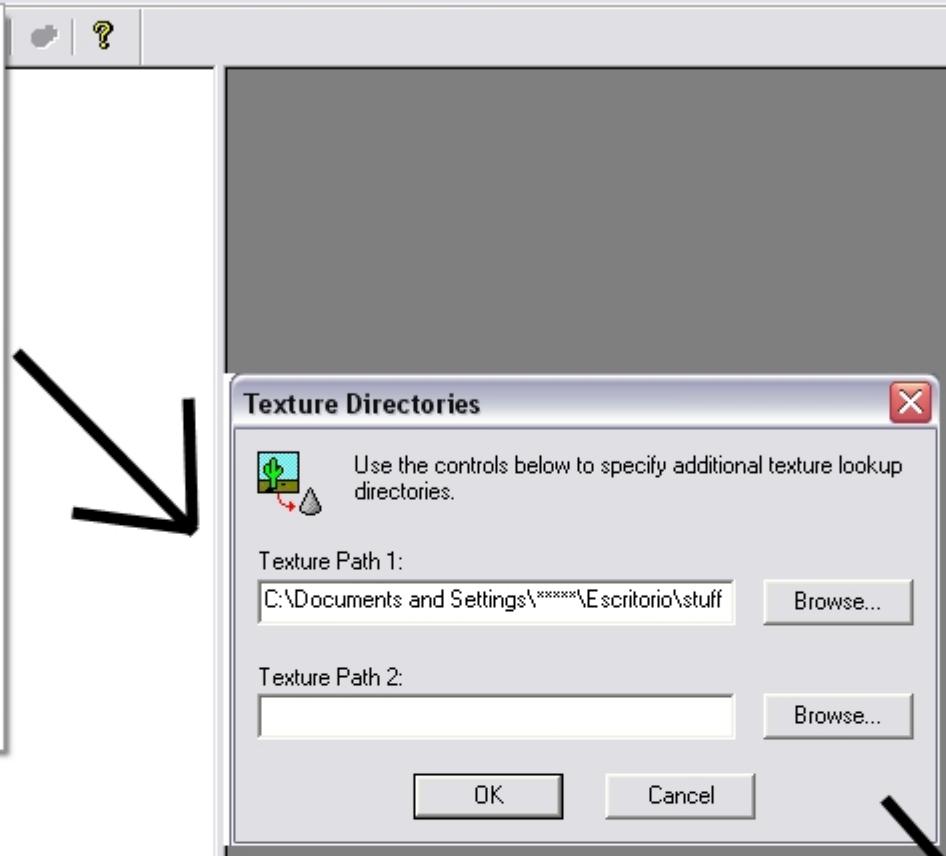
# Untitled - W3D Viewer

File View Object Emitters Primitives Sound Lighting Camera Background Movie Help

New Ctrl+N  
Open... Ctrl+O  
Munge Sort on Load  
Enable Gamma Correction  
Save Settings... Ctrl+S  
Load Settings...  
  
Import Facial Anims...  
Export...  
  
Texture Path... **Texture Path...**

1 NodLight\_dualba  
2 C:\gmax\...\RenX\background  
3 if\_background  
4 if\_renlogo  
5 if\_logo  
6 BLUE\_HON  
7 meh  
8 SU8L1  
9 C:\DOCUMENTOS\...\SU8L1

Exit



Set an additional texture lookup path when required files are not found in the current

Polys 0

Particles 0



Administrador de tare...

Command and Conquer...

Untitled - W3D Viewer

