
Subject: Re: Plastic Revolution

Posted by [mr£Ä\\$Ä-z](#) on Fri, 24 Oct 2008 13:17:02 GMT

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Cabal8616 wrote on Thu, 23 October 2008 17:39: Not really, your first 5 or so were 57395739753 poly's, lol.

As for that M4, work on it. It's too... I dunno, fat? To be an M4. Even a plastic one, lol.
Yeah i always forgot to Convert my first weapons to Editable Pol, and thanks for the Scaling idea, i always scale down my models down when they are 100% finished
