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Subject: Re: My First Models

Posted by [Mauler](#) on Tue, 21 Oct 2008 23:13:39 GMT

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Basically to have clean models it is ideal to have a single mesh then it can be worked on from there. Welding is to take overlapped vertices and joining them together making them one vertices, and best way to not 'plop' objects is to,extrude,bevel, and such to create and weld different meshes to form your model.

\*\* yes renhelp is a great asset i suggest you read all tutorials regarding modeling/map making, and experiment.

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