
Subject: Current state of Modding?

Posted by [Mauler](#) on Tue, 21 Oct 2008 02:27:49 GMT

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Well hello, First off I'd like to say i have been behind the scenes within this community for the past 5+ish years and to be honest haven't done much.. this affair with renegade has been off and on for these years and have seen many things come and go...and i'm glad mods like APB, Reborn, RP2 and now AR have been released

Its a shame i hadn't been involved with it in the past, but thats the past...

anyways I'd like to know what the current state of modification is for Renegade as i am interested in any and all mods in development

I myself have been learning quite abit, such as improving methods of getting more detail outta renegade... such as lightmapping which had me create a new tutorial from sloths since he seems to be fairly inactive and i wanted to learn so i could lend some help to anyone interested in learning...

this game may be 6+years old but most of us do end up coming back to it , why not improve all aspects of the game

To date all i have seen posted in mod forums are for minor skins, huds, dropmods..... has the renegade community finished? or is it that lack of experience?

anyways lol I'm not here to criticize any group or persons just felt like sharing my thoughts

lastly just like to share some pictures....since it is the mod forum.

All images are rendered in W3D Viewer and are projects that i have been working on to improve my knowledge to lend a helping hand in any Mod teams on the lookout

****Some are not complete****

