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Subject: Re: New way of modding

Posted by [cmatt42](#) on Mon, 20 Oct 2008 00:53:43 GMT

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SSnipe wrote on Sun, 19 October 2008 17:18 StealthEye wrote on Sun, 19 October 2008 15:15 It doesn't work that way and it would not make Renegade any more secure.

You sure? seeing the codes in the script source is one thing I've heard hackers look at. Scripts is fine; it's bhs.dll/tt.dll that are closed source and more sensitive.

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