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Subject: Re: Different reticle per weapon

Posted by [Craziac](#) on Sun, 12 Oct 2008 02:41:05 GMT

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Eh, old reply. Whatever.

To my knowledge it is not possible to change the size of the reticles. I'm not totally familiar with the workings of DDS files in Renegade but I don't know how if it's possible at all.

Anyway, here's a new release with a bunch of new features:

Clicky.

This release may work with Renegade Resurrection. It uses binkw32.dll, though, so I'm not sure. The hooks should not conflict, however.

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